## Capture

## Materials:

- Deck of cards with face cards removed. Aces are 1 s .
- Items to "capture." These could be pennies, blocks, rocks, small toys, etc. Each player needs 5 items.


## How to Play:

- Divide the deck evenly between the players.
- Cards are flipped over and the person with the greatest answer (see ideas below) gets to take (capture) one of the other player's items.
- If the answer is the same, there must be a tie-breaker. Players flip over cards again and the winner captures two of the other player's items.
- The game ends when one player has captured all of the other player's items.


## Ways to Play:

- Compare Numbers (Kindergarten and up): Each player flips over one card. The player with the greater number captures one of the other player's items.
- Compare 2-digit Numbers (1st grade and up): Each player flips over two cards and makes a 2-digit number with the cards. Flipping a 5 and a 3 could be 35 or 53 . The player who creates the greatest number captures one of the other player's items.
- Compare 3-digit Numbers (2nd grade and up): Same as above, but flip 3 cards.
- Add 1-digit Numbers (1st grade and up): Each player flips over two cards and adds them. The player with the greater sum captures one of the other player's items.
- Subtract 1-digit Numbers (1st grade and up): Each player flips over two cards and subtracts them. The player with the greater difference captures one of the other player's items.
- Adding or Subtracting Multi-Digit Numbers (2nd grade and up): Played like adding and subtracting 1-digit numbers, but players flip over more cards to make 2-digit numbers, 3 digit numbers, etc.
- Multiply 1-digit Numbers (3rd grade and up): Each player flips over two cards and multiplies them. The player with the greater product captures one of the other player's items.
- Multiply or Divide Multi-Digit Numbers (4th grade and up): Players draw multiple cards to make a multi-digit multiplication or division problem. The player with the greatest answer captures one of the other player's items.
- Compare Fractions (4th grade and up): Each player flips over two cards and makes a fraction. The player with the greater fraction captures one of the other player's items.

